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# Neuron Grids as seen as Elastic Systems

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# Heikki Hyötyniemi



- Chairman of the Finnish Artificial Intelligence Society (FAIS) 1999 – 2001
- Some 150 scientific publications
- Professor at HUT Control Engineering since Nov. 1, 2001
- Research topic

## *Cybernetic Systems*



# Neocybernetic starting points – summary

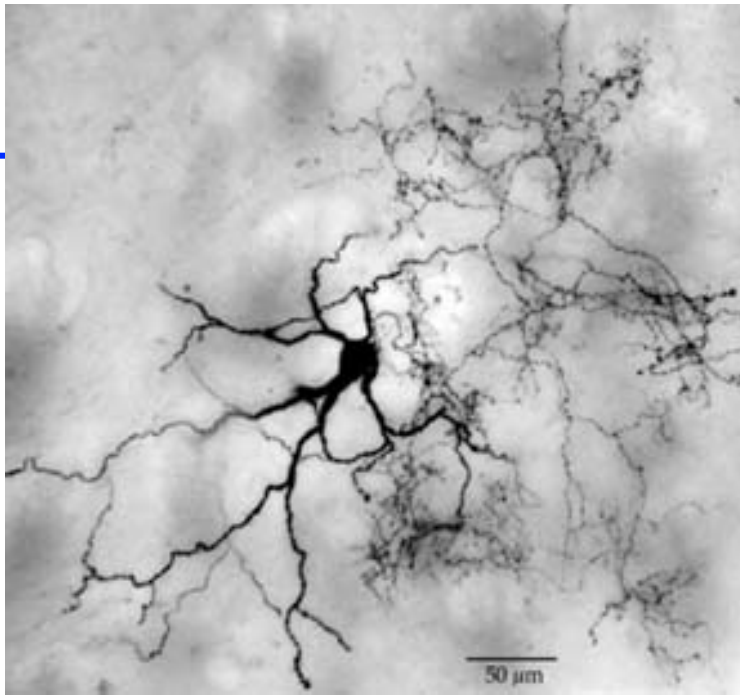
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- The details (along time axis) are abstracted away, holistic view from the above is applied
- There exist local actions only, there are no structures of centralized control
- It is assumed that the underlying interactions and feedbacks are consistent, maintaining the system integrity
- This means that one can assume *stationarity* and *dynamic balance* in the system in varying environmental conditions
- An additional assumption: Linearity is pursued as long as it is reasonable

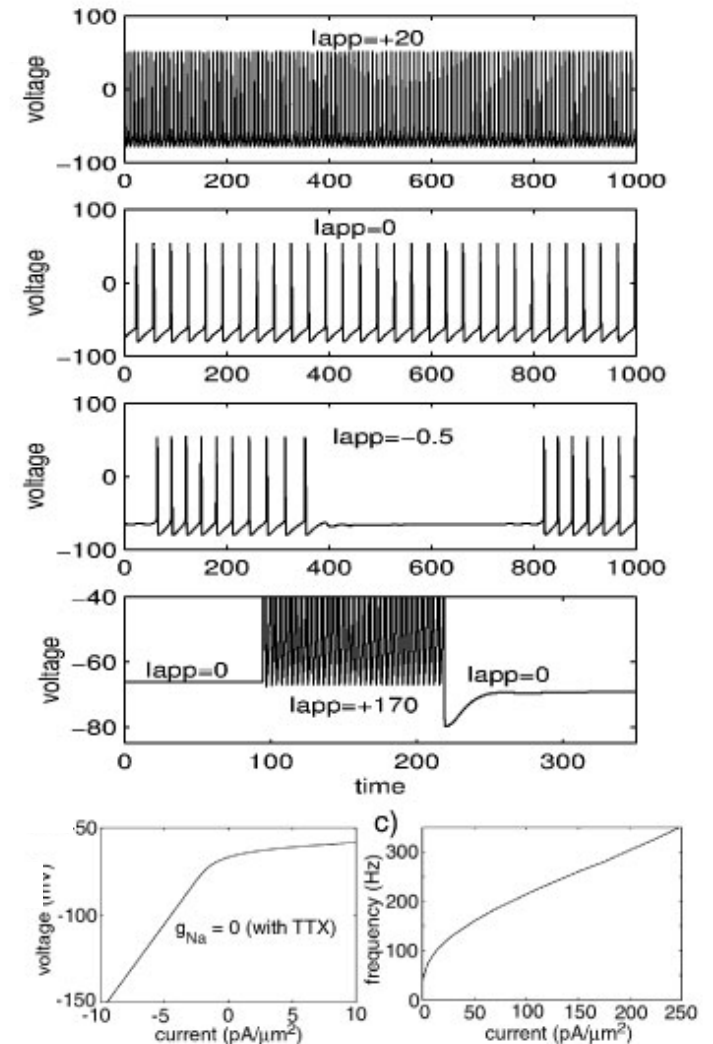
**Sounds simple – are there any new intuitions available?**



# Modeling a neuron



- Neural (chemical) signals are pulse coded, asynchronous, ... extremely complicated
- Simplification: Only the relevant information is represented – the *activation levels*



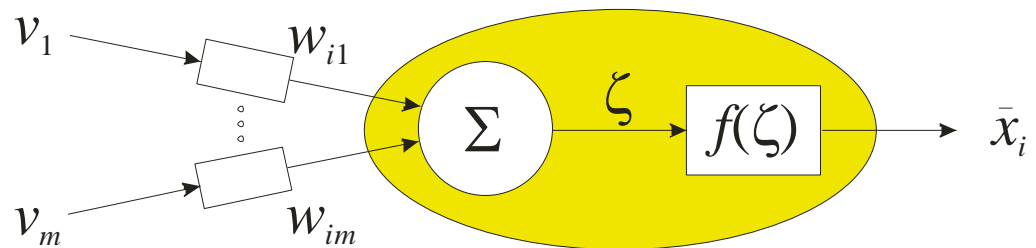
# Abstraction level #1

- Triggering of neuronal pulses is stochastic
- Assume that in stationary environmental conditions the average number of pulses in some time interval remains constant
- Only study statistical phenomena: Abstract the time axis away, only model *average activity*
- *Perceptron*: Linear summation of input signals  $v_j$  + activation function:

$$\bar{x}_i = f(W_i^T v)$$

and linear version

$$\bar{x}_i = W_i^T v = \sum_{j=1}^m w_{ij}^T v_j$$



- The emergence idea is exploited here – deterministic activity variables are employed to describe behaviors
- How to exploit the "first-level" neuron abstraction, how to reach the *neuron grid* level of abstraction?
- Neural networks research studies this – opposite ends:

### 1. Feedforward perceptron networks

- Non-intuitive: Black-box model, unanalyzable
- Mathematically strong: Smooth functions can be approximated to arbitrary accuracy

### 2. Kohonen's self-organizing maps (SOM)

- Intuitive: Easily interpretable by humans (visual pattern recognition capability exploited)
- Less mathematical: A mapping from  $m$  dimensional real-valued vectors to  $n$  integers



# More general point of view

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- Basic mystery: How can the global-level expressions be implemented by the local-level actors?
- Interpret static equations as dynamic equilibria: It is not only noise that can cause deviations from the static model
- Extension gives intuition: Observed constraint is just an emergent pattern – now study the supporting processes
- Basic assumptions:
  - System's responses reflect the environmental pressures
  - Balance of tensions is caused by various counteracting phenomena
  - Balances can be reached through local diffusion processes



# From static pattern to a dynamic one

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- Assume the system reacts (linearly) to its environment:

$$\bar{x} = \phi^T u$$

- Assume that the system is **restructured appropriately**:

$$A \bar{x} = Bu$$

- Assume the equality represents a **tension equilibrium**:

$$\frac{dx}{\gamma dt} = -Ax + Bu$$

- For such diffusion, there is a **cost characterizing the system**:

$$J = \frac{1}{2} x^T A x - x^T B u$$





# How to interpret

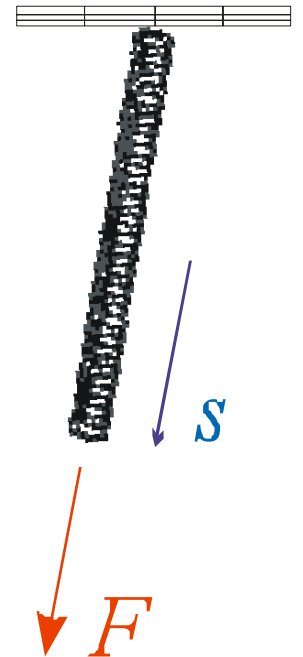
- Study a one-dimensional case: Spring (spring constant  $k$ ) stretched (deformation  $s$ ) by an external force  $F$
- There are *external* and *internal* stored energies in spring (zero level = zero force):

1. Due to the external potential field

$$W_{\text{ext}} = -\int_0^s F ds = -Fs$$

2. Due to the internal tensions

$$W_{\text{int}} = \int_0^s ks ds = \frac{1}{2}ks^2$$



- **Generalization:** There are many forces, and many points
- Spring between points  $s_1$  and  $s_2$  (can also be torsional, etc.)

$$W_{\text{int}}(s_1, s_2) = \frac{1}{2} k_{1,2} (s_1 - s_2)^2 = \frac{1}{2} k_{1,2} s_1^2 - k_{1,2} s_1 s_2 + \frac{1}{2} k_{1,2} s_2^2$$

- A matrix formulation is also possible:

$$W_{\text{int}}(s) = \frac{1}{2} \begin{pmatrix} s_1 \\ \vdots \\ s_n \end{pmatrix}^T A \begin{pmatrix} s_1 \\ \vdots \\ s_n \end{pmatrix} \qquad W_{\text{ext}}(s, F) = - \begin{pmatrix} s_1 \\ \vdots \\ s_n \end{pmatrix}^T B \begin{pmatrix} F_1 \\ \vdots \\ F_m \end{pmatrix}$$

- $F_j$ : Virtual "generalized forces" as projected along the directions of movements – also torques, shear stresses, etc., all presented in the same framework (for linear structures)



# "All" complex *reasonable* systems are elastic!

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- Now: The difference of potential energies can be expressed as

$$J(s, F) = \frac{1}{2} s^T A s - s^T B F$$

- Here,  $A$  is *matrix of elasticity*, and  $B$  determines projections
- Matrix  $A$  must be symmetric, and must be positive definite to represent stable structures sustaining external stresses
- Principle of minimum potential (deformation) energy:  
*Structure under pressure ends in minimum of this criterion*
- Elastic systems yield when pressed, but bounce back after it
- Are there additional intuitions available?



# Goals of evolution – local scale

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- Compare to gravitational field: Potential energy is

$$W_{\text{pot}} = mg \Delta h \quad \text{"force times deformation"}$$

- Elastic system: Average transferred energy / power

$$E\{\bar{x}_i u_j\}$$

- Now assume:

System tries to maximize the coupling with its environment

- That is:

Maximize the average product of action and reaction

- Special case: *Neuronal system and Hebbian learning seem to implement this principle*



# Hebbian learning

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- The Hebbian learning rule (by physician Donald O. Hebb) dates back to mid-1900's:

"If the neuron activity correlates with the input signal, the corresponding synaptic weight increases"

- Are there some *goals* for neurons included here? Is there something teleological taking place?
- Bold assumptions make it possible to reach powerful models



# Traditional Hebbian learning

- Assume: Perceptron activity  $\bar{x}_i$  is a linear function of the input signal  $v_j$ , where the vector  $w_{ij}$  contains the synaptic weight:

$$\bar{x}_{ij} = w_{ij} v_j \quad \text{with} \quad \bar{x}_i = \sum_{j=1}^m \bar{x}_{ij}$$

- Hebbian law applied in adaptation: Correlation between input and neuronal activity expressed as  $\bar{x}_i v_j$ , so that

$$\frac{dw_{ij}}{dt} = \gamma \cdot \bar{x}_i v_j = \gamma \cdot w_{ij} v_j^2$$

assuming here, for simplicity, that  $m = 1$ .

- This learning law is unstable – the synaptic weight grows infinitely, and so does  $\bar{x}_i$  !



# Enhancements

- Stabilization by the *Oja's rule* (by Erkki Oja):

$$\frac{dw_{ij}}{dt} = \gamma \cdot w_{ij} v_j^2 - \gamma \cdot w_{ij} \bar{x}_i^2$$

Compare to the  
logistic formulation  
of limited growth!

- Motivation: Keeps the weight vector bounded ( $|W_i| = 1$ ), and average signal size  $E\{|\bar{x}_i|\} = 1$
- Extracts the *first principal component* of the data
- Extension: Generalized Hebbian Algorithm (GHA): Structural tailoring makes it possible to deflate pc's one at a time
- However, the new formula is nonlinear: Analysis of neuron grids containing such elements is difficult, and extending them is equally difficult – **What to do instead?**



# Level of synapses

- The neocybernetic guidelines are: Search for *balance* and *linearity*
- Note: Nonlinearity was not included in the original Hebbian law – it was only introduced for pragmatic reasons

Are there other ways to reach stability – in linear terms?

- Yes – one can apply *negative feedback*:

$$\frac{dw_{ij}}{dt} = \gamma_i \cdot \bar{x}_i v_j - \frac{1}{\tau_i} w_{ij} \quad \text{or in matrix form} \quad \frac{dW}{dt} = \gamma \cdot \bar{x} v^T - \tau^{-1} W$$

The steady-state is

$$\bar{W} = \gamma \tau \cdot E \{ \bar{x} v^T \} = \Gamma \cdot E \{ \bar{x} v^T \}$$

Synaptic weights  
can be coded in a  
correlation matrix





# Level of neuron grids

- Just the same principles can be applied when studying the neuron grid level – *balance* and *linearity*

- Define

$$\bar{W} = (A \mid B) \quad \text{and} \quad v = \begin{pmatrix} -x \\ u \end{pmatrix}$$

$$\text{so that } A = \Gamma \cdot E\{\bar{x}\bar{x}^T\} \quad \text{and} \quad B = \Gamma \cdot E\{\bar{x}u^T\}$$

- To implement negative feedback, one needs to apply the *anti-Hebbian* action between otherwise Hebbian neurons:

$$\frac{dx}{dt} = -Ax + Bu$$

so that the steady state becomes

$$\bar{x} = A^{-1} B u = E\{\bar{x}\bar{x}^T\}^{-1} E\{\bar{x}u^T\} u = \phi^T u$$

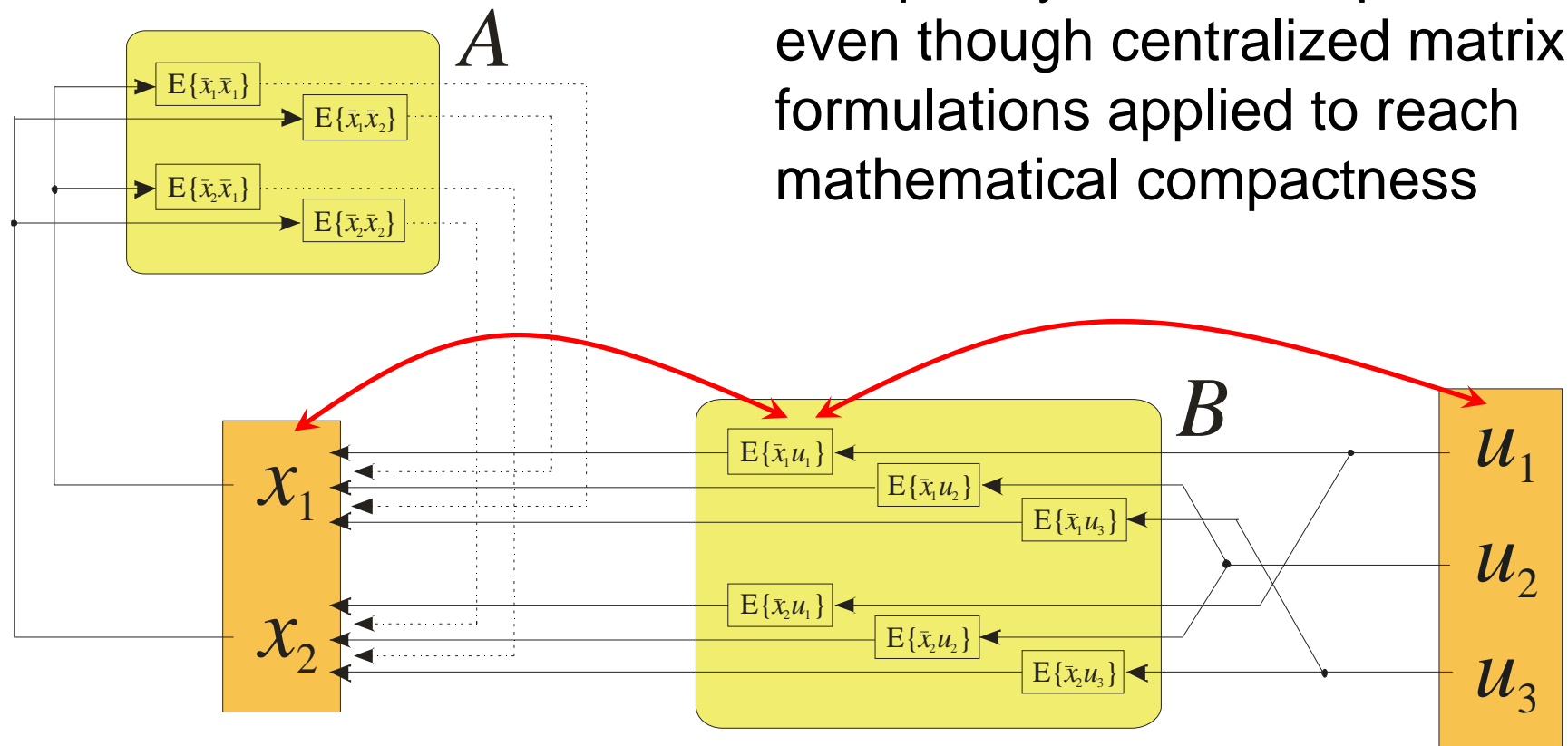
Model is stable!  
Eigenvalues of  $A$   
always real and  
non-negative



# Hebbian/anti-Hebbian system

$$\dot{x} = -Ax + Bu$$

- Explicit feedback structures
- Completely localized operation, even though centralized matrix formulations applied to reach mathematical compactness



# Towards abstraction level #2

- Cybernetic model = statistical model of balances  $\bar{x}(u)$
- Assume dynamics of  $u$  is essentially slower than that of  $x$  and study the covariance properties:

$$\mathbb{E}\{\bar{x}\bar{x}^T\} = \mathbb{E}\{\bar{x}\bar{x}^T\}^{-1} \mathbb{E}\{\bar{x}u^T\} \mathbb{E}\{uu^T\} \mathbb{E}\{\bar{x}u^T\}^T \mathbb{E}\{\bar{x}\bar{x}^T\}^{-1}$$

or

$$\mathbb{E}\{\bar{x}\bar{x}^T\}^3 = \mathbb{E}\{\bar{x}u^T\} \mathbb{E}\{uu^T\} \mathbb{E}\{\bar{x}u^T\}^T$$

or

$$\left(\phi^T \mathbb{E}\{uu^T\} \phi\right)^3 = \phi^T \mathbb{E}\{uu^T\}^3 \phi \quad n < m$$

- Balance on the statistical level = *second-order balance*



# Solution

- Expression fulfilled for  $\phi = \theta_n D$ , where  $\theta_n$  is a matrix of  $n$  of the covariance matrix eigenvectors, and  $D$  is orthogonal

- This is because left-hand side is then

$$\left(\phi^T \mathbb{E}\{uu^T\} \phi\right)^3 = \left(D^T \theta_n^T \mathbb{E}\{uu^T\} \theta_n D\right)^3 = \left(D^T \Lambda_n D\right)^3 = D^T \Lambda_n^3 D$$

- and right-hand side is

$$\phi^T \mathbb{E}\{uu^T\}^3 \phi = D^T \theta_n^T \mathbb{E}\{uu^T\}^3 \theta_n D = D^T \Lambda_n^3 D$$

- Stable solution when  $\theta_n$  contains the *most significant* data covariance matrix eigenvectors



# Principal subspace analysis

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- Any subset of input data principal components can be selected for  $\phi$
- The subspace spanned by the  $n$  most significant principal components gives a stable solution

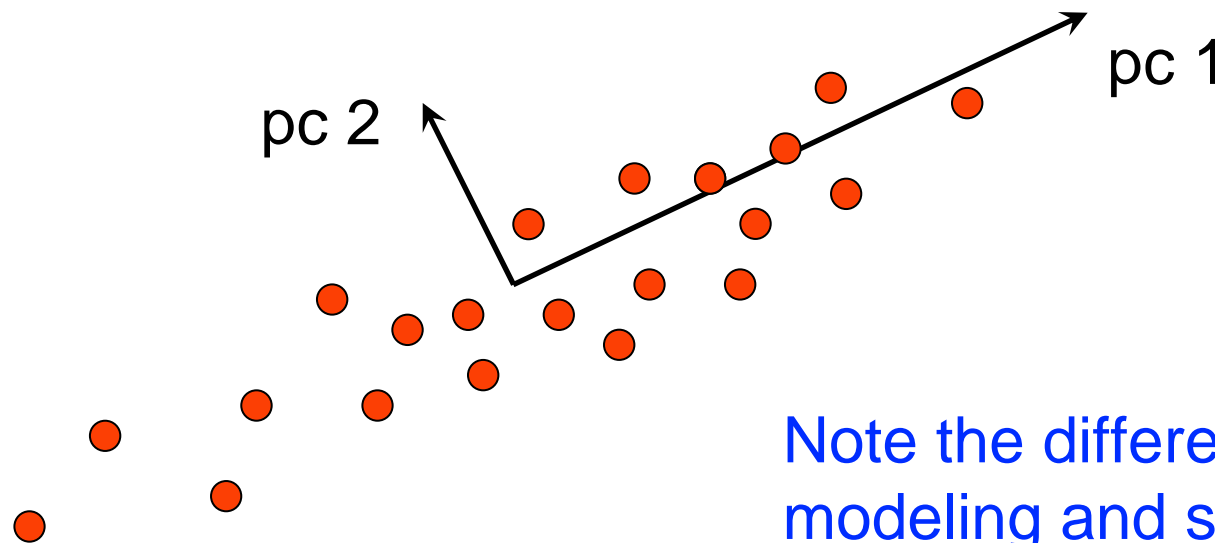
- Conclusion:

Competitive learning (combined Hebbian and anti-Hebbian learning) without any structural constraints results in self-regulation (balance) and self-organization (in terms of principal subspace).



# Principal components

- Principal Component Analysis = Data is projected onto the most significant eigenvectors of the data covariance matrix
- This projection captures maximum of the variation in data
- Principal subspace = PCA basis vectors rotated somehow



Note the difference between data modeling and system modeling!



# Pattern matching

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- One can also formulate the cost criterion as

$$J(x, u) = \frac{1}{2} (u - \phi x)^T E \{ u u^T \} (u - \phi x)$$

- This means that the neuron grid carries out *pattern matching* of input data
- Note that the traditional maximum (log)likelihood criterion for Gaussian data would be

$$J(x, u) = \frac{1}{2} (u - \phi x)^T E \{ u u^T \}^{-1} (u - \phi x)$$

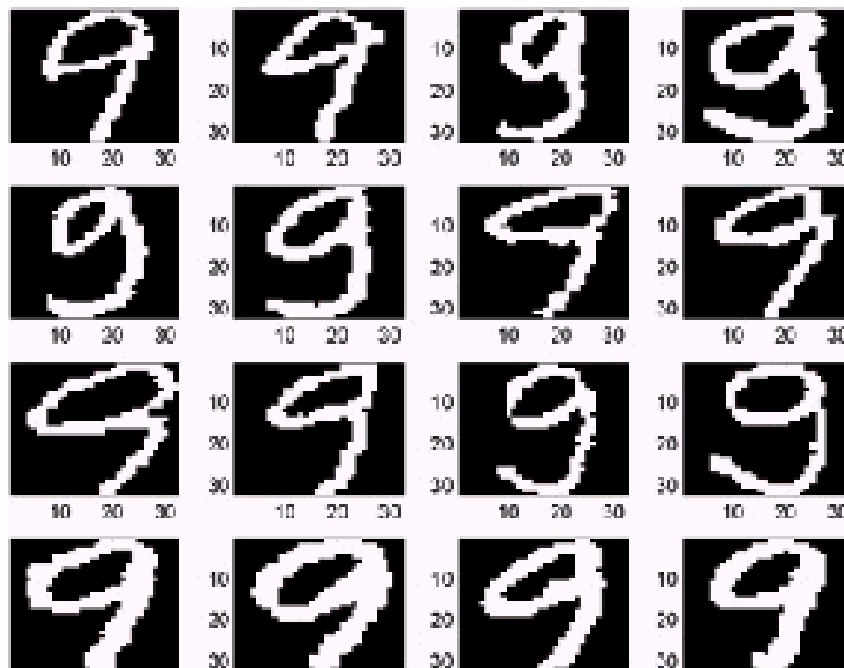
- **Now:** More emphasis on main directions; no invertibility problems!



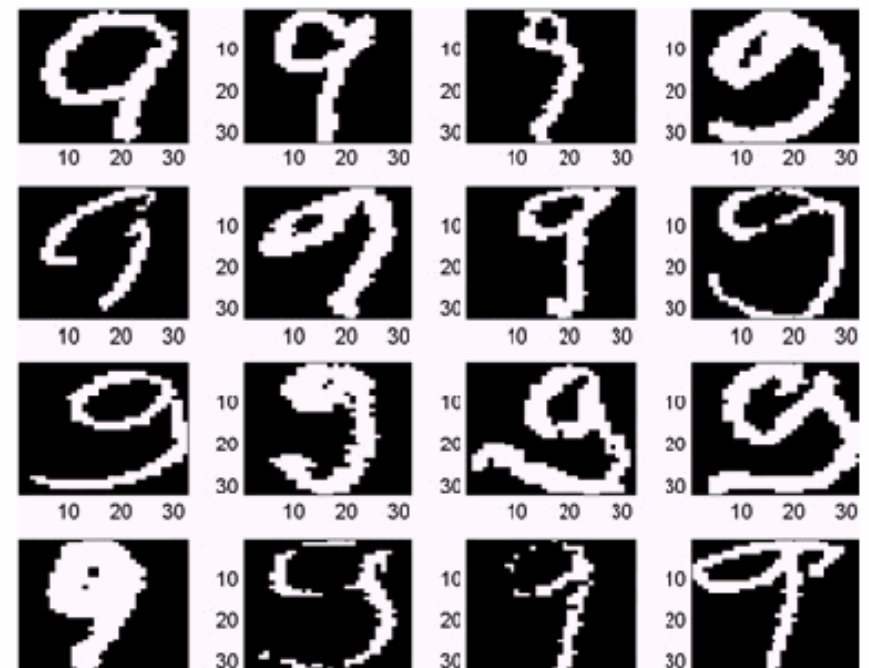
# Example: Hand-written digits

- There were a large body of 32x32 pixel images, representing digits from 0 to 9, over 8000 samples (thanks to Jorma Laaksonen)

*Examples of typical "9"*



*Examples of less typical "9"*





# Algorithm for Hebbian/anti-Hebbian learning ...

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LOOP - iterate for data in kxm matrix U

% Balance of latent variables

Xbar = U \* (inv(Exx)\*Exu)';

% Model adaptation

Exu = lambda\*Exu + (1-lambda)\*Xbar'\*U/k;

Exx = lambda\*Exx + (1-lambda)\*Xbar'\*Xbar/k;

% PCA rather than PSA

Exx = tril(ones(n,n)).\*Exx;

END

% Recursive algorithm can be boosted with matrix inversion lemma



# ... resulting in Principal Components

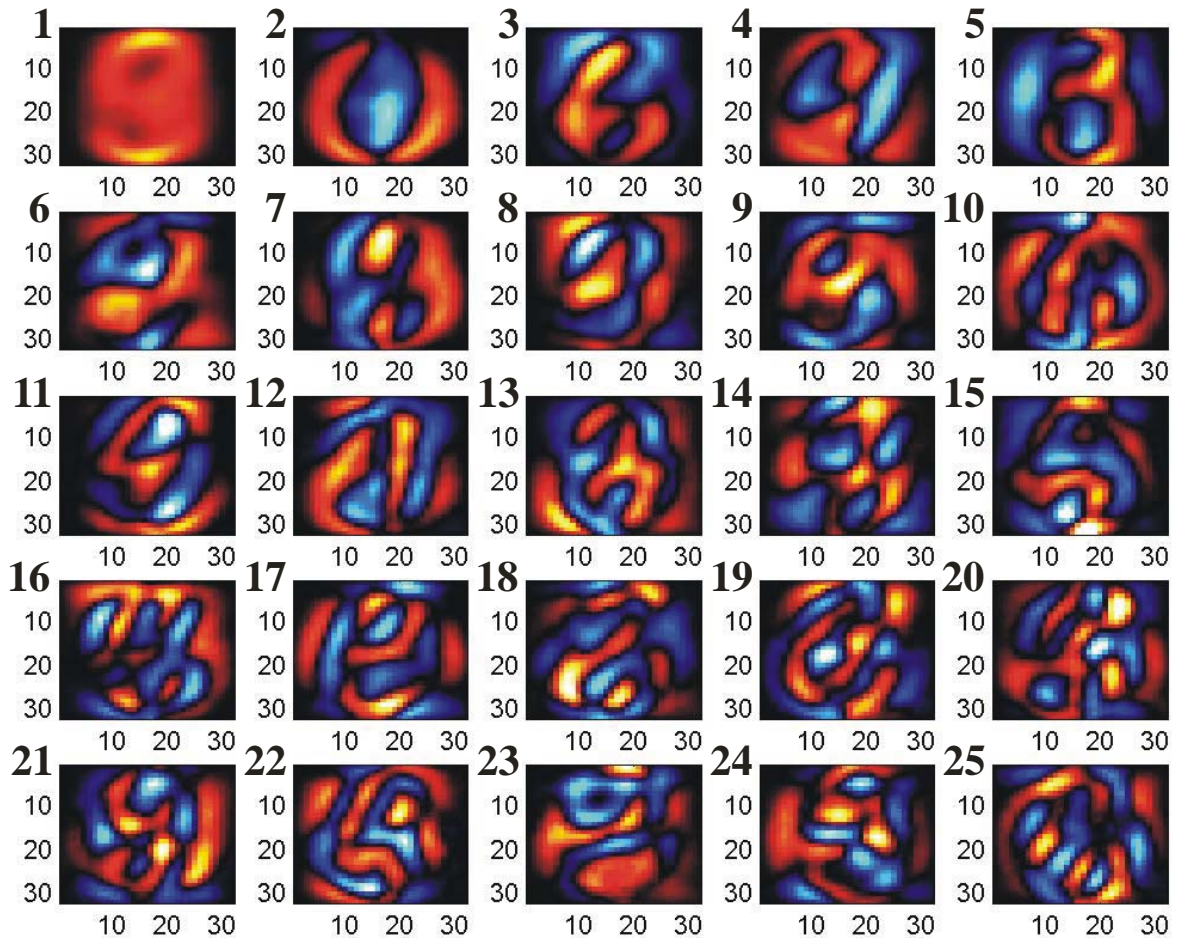
- Parameters:

$m = 1024$

$n = 16$

$\lambda = 0.5$

***DEMO***  
**digitpca.m**



# "Elastic systems"

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- New interpretation of cybernetic systems –
- **"First-order cybernetic system"**
  - Finds balance under external pressures, pressures being compensated by internal tensions
  - Any existing (complex) interacting system that maintains its integrity!
  - Implements **minimum observed deformation energy**
- **"Second-order cybernetic system"**
  - Adapts the internal structures to better match the observed environmental pressures – towards *maximum experienced stiffness*
  - Any existing (competing) interacting system that has survived in evolution!
  - Implements **minimum average observed deformation energy**



# Summary this far

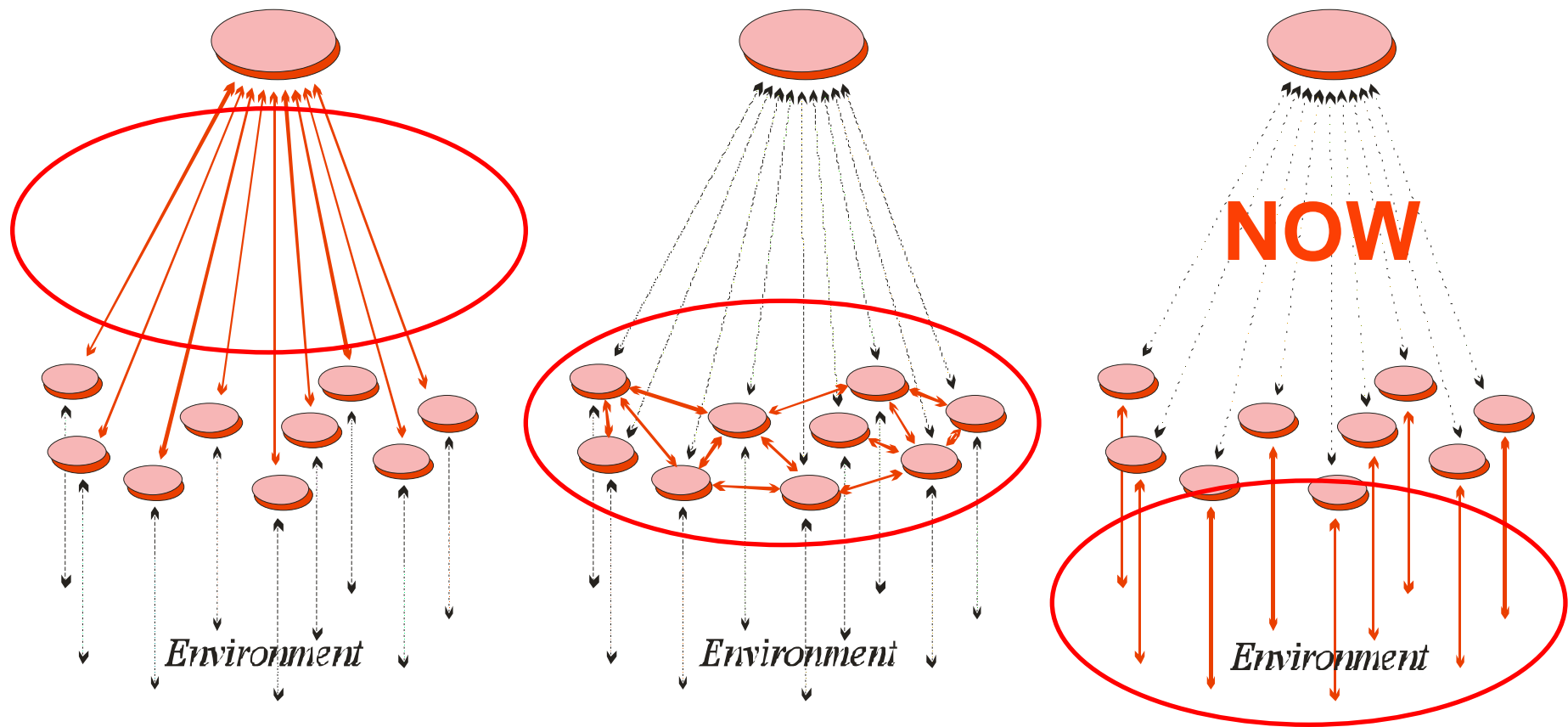
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- Emergence in terms of self-regulation (stability) and self-organization (principal subspace analysis) reached
- This is reached applying physiologically plausible operations and model is linear – scalable beyond toy domains
- Learning is local – but not *completely* local: Need “communication” among neurons (anti-Hebbian structures)
- Roles of signals different: How to motivate the inversion in adaptation direction (anti-Hebbian learning)?
- Solution: Apply non-idealities – in an unorthodox way!
- There exist no unidirectional causal flows in real life systems
- Feedback: **Exploiting a signal exhausts that signal**



# New schema

- Control neither *centralized* nor *distributed* (traditional sense)

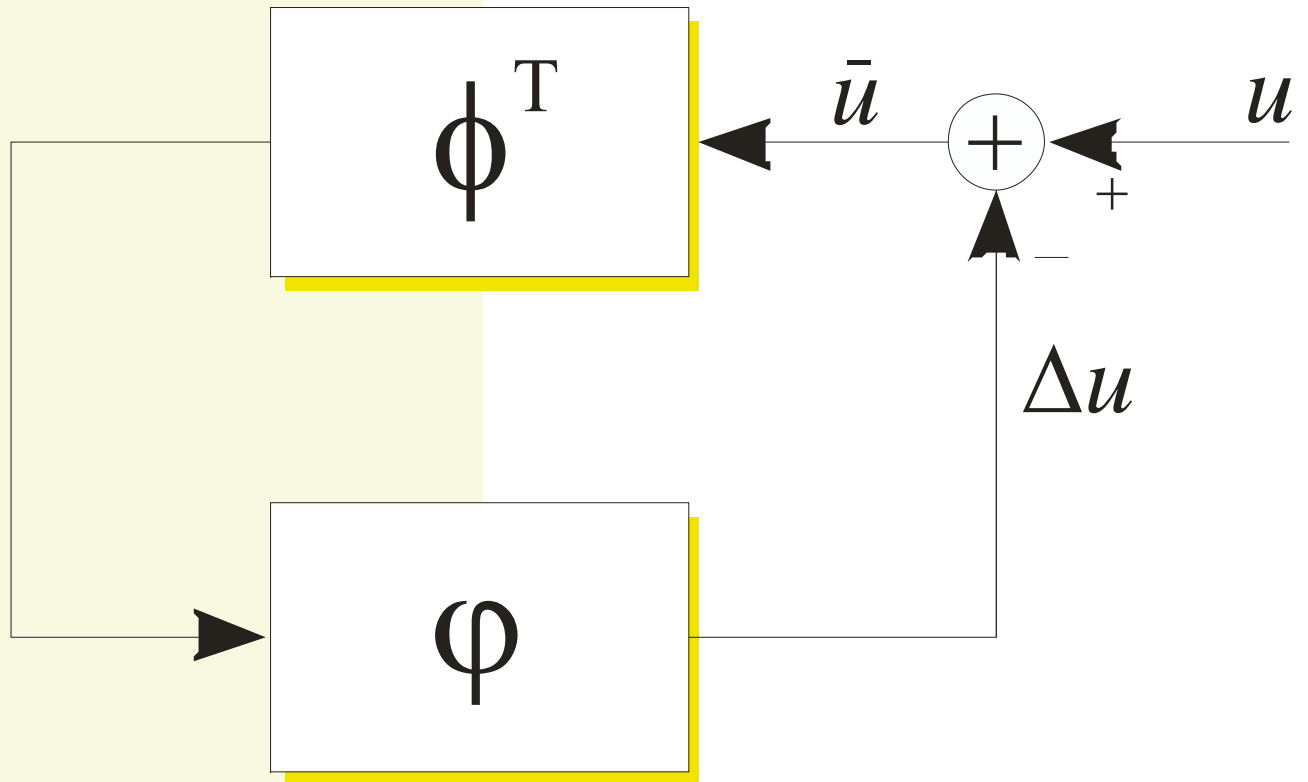


# Evolutionary balance extended

$$\phi^T = q E \{ \bar{x} \bar{u}^T \}$$

$\bar{x}$

$$\phi = b E \{ \bar{u} \bar{x}^T \}$$



$$\phi = \frac{b}{q} \phi$$

# Simply "go for resources"

- Again: Balancing is reached by feedback, but now not explicitly but implicitly through the environment

$$\begin{cases} \bar{x} = \phi^T \bar{u} \\ \bar{u} = u - \phi \bar{x} \end{cases}$$

- Also environment finds its balance
- Only exploiting locally visible quantities, implement evolutionary adaptation symmetrically as

$$\begin{cases} \phi^T = q \, \mathbb{E} \{ \bar{x} \bar{u}^T \} \\ \phi = b \, \mathbb{E} \{ \bar{x} \bar{u}^T \} \end{cases}$$

How to characterize this  
"environmental balance"?



- Because  $\bar{x} = qE\{\bar{x}u^T\}\bar{u}$ , one can write two covariances:

$$E\{\bar{x}u^T\} = qE\{\bar{x}u^T\}E\{\bar{u}u^T\}$$

and

$$E\{\bar{x}\bar{x}^T\} = q^2 E\{\bar{x}u^T\}E\{\bar{u}u^T\}E\{\bar{x}u^T\}^T = q E\{\bar{x}u^T\}E\{\bar{x}u^T\}^T$$

so that

$$\begin{cases} I_n = \underbrace{\sqrt{q} E\{\bar{x}\bar{x}^T\}^{-1/2} E\{\bar{x}u^T\}}_{D^T \theta^T} \underbrace{E\{\bar{x}u^T\}^T E\{\bar{x}\bar{x}^T\}^{-1/2} \sqrt{q}}_{\theta D} = \theta^T \theta \\ \frac{1}{q} I_n = \underbrace{\sqrt{q} E\{\bar{x}\bar{x}^T\}^{-1/2} E\{\bar{x}u^T\}}_{D^T \theta^T} \underbrace{E\{\bar{u}u^T\} E\{\bar{x}u^T\}^T E\{\bar{x}\bar{x}^T\}^{-1/2} \sqrt{q}}_{\theta D} \end{cases}$$

Forget the trivial solution  
where  $x_i$  is identically zero





- Similarly, if  $\bar{x} = Q E\{\bar{x}u^T\} \bar{u}$  for some (diagonal) matrix  $Q$ :

$$E\{\bar{x}u^T\} = Q E\{\bar{x}u^T\} E\{\bar{u}u^T\}$$

and

$$E\{\bar{x}\bar{x}^T\} = Q E\{\bar{x}u^T\} E\{\bar{u}u^T\} E\{\bar{x}u^T\}^T Q^T = E\{\bar{x}u^T\} E\{\bar{x}u^T\}^T Q^T$$

Note: this has to be symmetric, so that

$$E\{\bar{x}\bar{x}^T\} = E\{\bar{x}\bar{x}^T\}^T = Q E\{\bar{x}u^T\} E\{\bar{x}u^T\}^T Q^T$$

Stronger formulation is reached:

$$\theta = E\{\bar{x}u^T\}^T E\{\bar{x}\bar{x}^T\}^{-1/2} Q^{1/2}$$

For non-identical  $q_i$ ,  
this has to become  
diagonal also



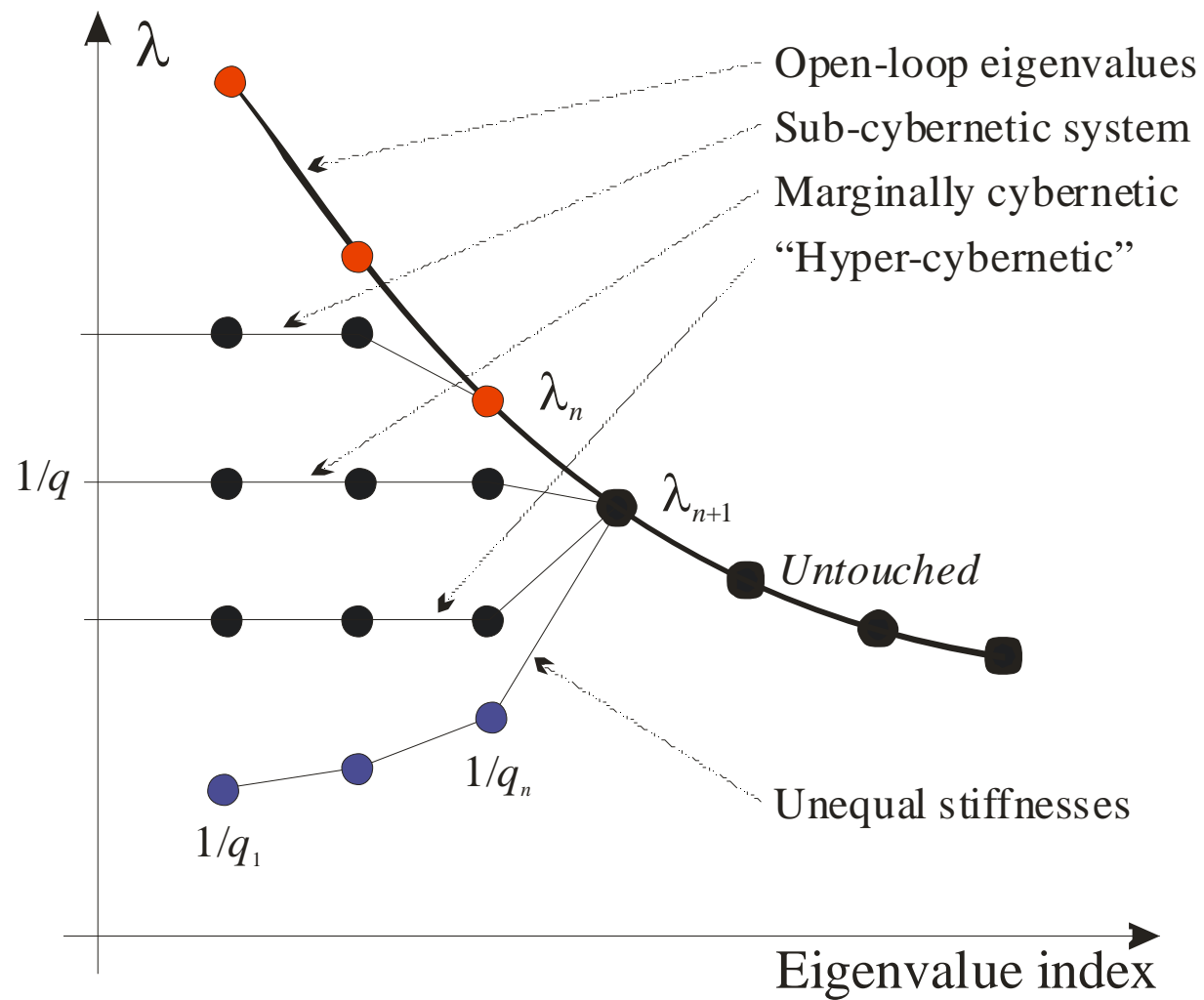
# Equalization of environmental variances

- Because  $\theta^T \theta = I_n$  and  $\theta^T E\{\bar{u}u^T\} \theta = Q^{-1}$ ,  $\theta$  consists of the  $n$  (most significant) eigenvectors of  $E\{\bar{u}u^T\}$ , and  $E\{uu^T\}$
- If  $n = m$ , the variation structure becomes trivial:

$$E\{\bar{u}u^T\} = \frac{1}{q} I_m \quad \text{or} \quad E\{\bar{u}u^T\} = Q^{-1}$$


- Visible data variation becomes *whitened* by the feedback
- **Relation to ICA** : Assume that this whitened data is further processed by neurons (FOBI) – but this has to be nonlinear!
- On the other hand, if  $q_i$  are different, the modes become separated in the PCA style (rather than PSA)





***DEMO***  
**equalvar.m**



# Variance inheritance

- Further – study the relationship between  $\bar{x}$  and original  $u$ :

$$\begin{aligned}\bar{x} &= \left( I_n + qb \, \mathbb{E} \{ \overline{xu}^T \} \mathbb{E} \{ \overline{xu}^T \}^T \right)^{-1} q \mathbb{E} \{ \overline{xu}^T \} u \\ &= \left( I_n + b \, \mathbb{E} \{ \overline{xx}^T \} \right)^{-1} q \mathbb{E} \{ \overline{xu}^T \} u\end{aligned}$$

Multiply from the right by transpose, and take expectations:

$$\begin{aligned}& \left( I_n + b \, \mathbb{E} \{ \overline{xx}^T \} \right) \mathbb{E} \{ \overline{xx}^T \} \left( I_n + b \, \mathbb{E} \{ \overline{xx}^T \} \right) \\ &= \mathbb{E} \{ \overline{xx}^T \}^{1/2} \left( I_n + b \, \mathbb{E} \{ \overline{xx}^T \} \right)^2 \mathbb{E} \{ \overline{xx}^T \}^{1/2} \\ &= q^2 \mathbb{E} \{ \overline{xu}^T \} \mathbb{E} \{ uu^T \} \mathbb{E} \{ \overline{xu}^T \}^T\end{aligned}$$



$$\begin{aligned} & \left( I_n + b \operatorname{E} \left\{ \overline{xx}^T \right\} \right)^2 \\ &= q \underbrace{\sqrt{q} \operatorname{E} \left\{ \overline{xx}^T \right\}^{-1/2} \operatorname{E} \left\{ \overline{xu}^T \right\} \operatorname{E} \left\{ uu^T \right\} \operatorname{E} \left\{ \overline{xu}^T \right\}^T \operatorname{E} \left\{ \overline{xx}^T \right\}^{-1/2} \sqrt{q}}_{D^T \theta^T \theta D} \end{aligned}$$

Solving for the latent covariance:

$$\operatorname{E} \left\{ \overline{xx}^T \right\} = \frac{1}{b} \left( q D^T \theta^T \operatorname{E} \left\{ uu^T \right\} \theta D \right)^{1/2} - \frac{1}{b} I_n$$

This means that the external and internal eigenvalues (variances) are related as follows:

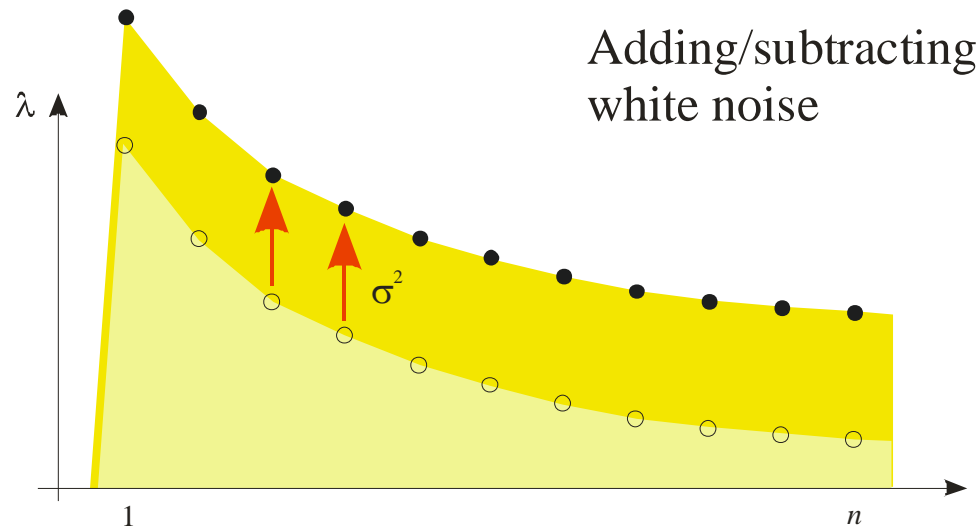
$$\frac{\sqrt{q_i \lambda_i} - 1}{b_i}$$

– There must hold

$$q_i \lambda_i > 1$$

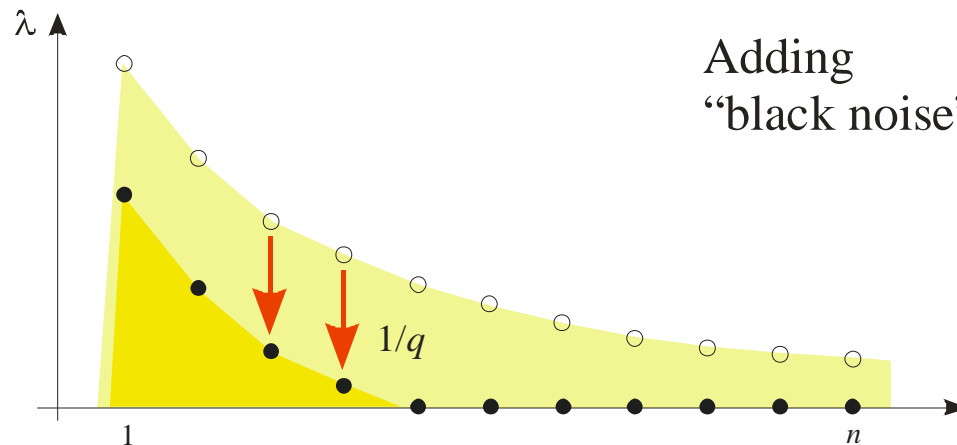


# Effect of feedback = add "black noise"

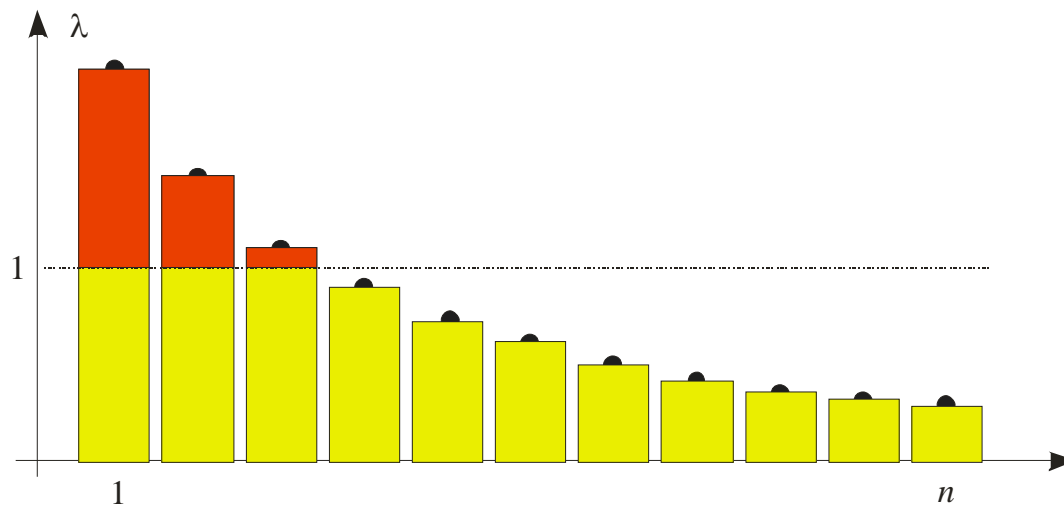


- White noise = Constant increase in all directions
- "Black noise" = Decrease in all directions (if poss.)

If  $q_i = \lambda_i$  and  $b_i = 1$ ,  
variances are  $\lambda_i - 1$

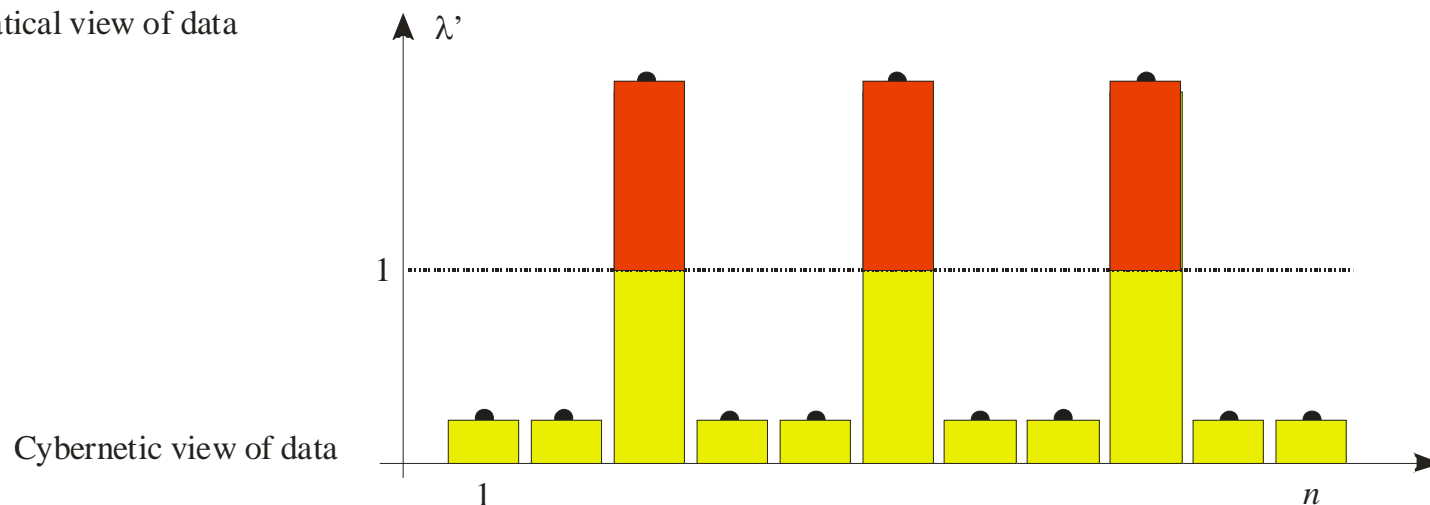


# Results of orthogonal basis rotations



Mathematical view of data

- Total variance above zero level intact regardless of the rotations
- Total variance above 1 changes!



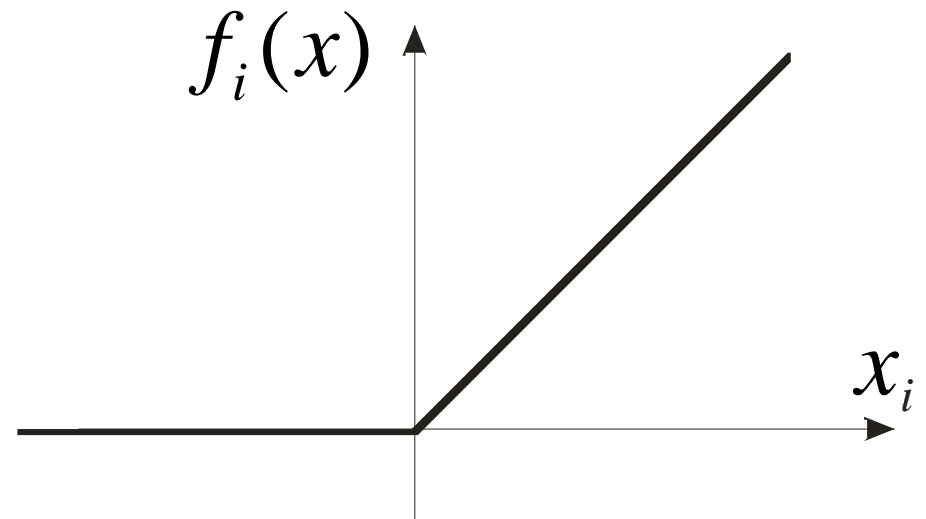
Cybernetic view of data



# Towards differentiation of features

- A simple example of nonlinear extensions: **CUT function**
- If variable is positive, let it through; otherwise, filter it out –  
Well in line with modeling of activity in neuronal systems:
  - **Frequencies** cannot become negative (interpretation in terms of pulse trains)
  - **Concentrations** cannot become negative (interpretation in terms of chemicals)
- Makes modes separated
- Still: *End result linear!*

$$f_i(x) = \begin{cases} x_i, & \text{when } x_i > 0 \\ 0, & \text{when } x_i \leq 0 \end{cases}$$





# Algorithm for Hebbian feedback learning ...

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LOOP - iterate for data in kxm matrix U

```
% Balance of latent variables
Xbar = U * (inv(eye(n)+q*Exu*Exu')*q*Exu)';

% Enhance model convergence by nonlinearity
Xbar = Xbar.*(Xbar>0);

% Balance of the environmental signals
Ubar = U - Xbar*Exu;

% Model adaptation
Exu = lambda*Exu + (1-lambda)*Xbar'*Ubar/k;

% Maintaining system activity
Exx = Xbar'*Xbar/k;
q = q + P*diag(ref - sqrt(diag(Exx))));
```

END



# ... resulting in *Sparse Components*!

- Parameters:

$$m = 1024$$

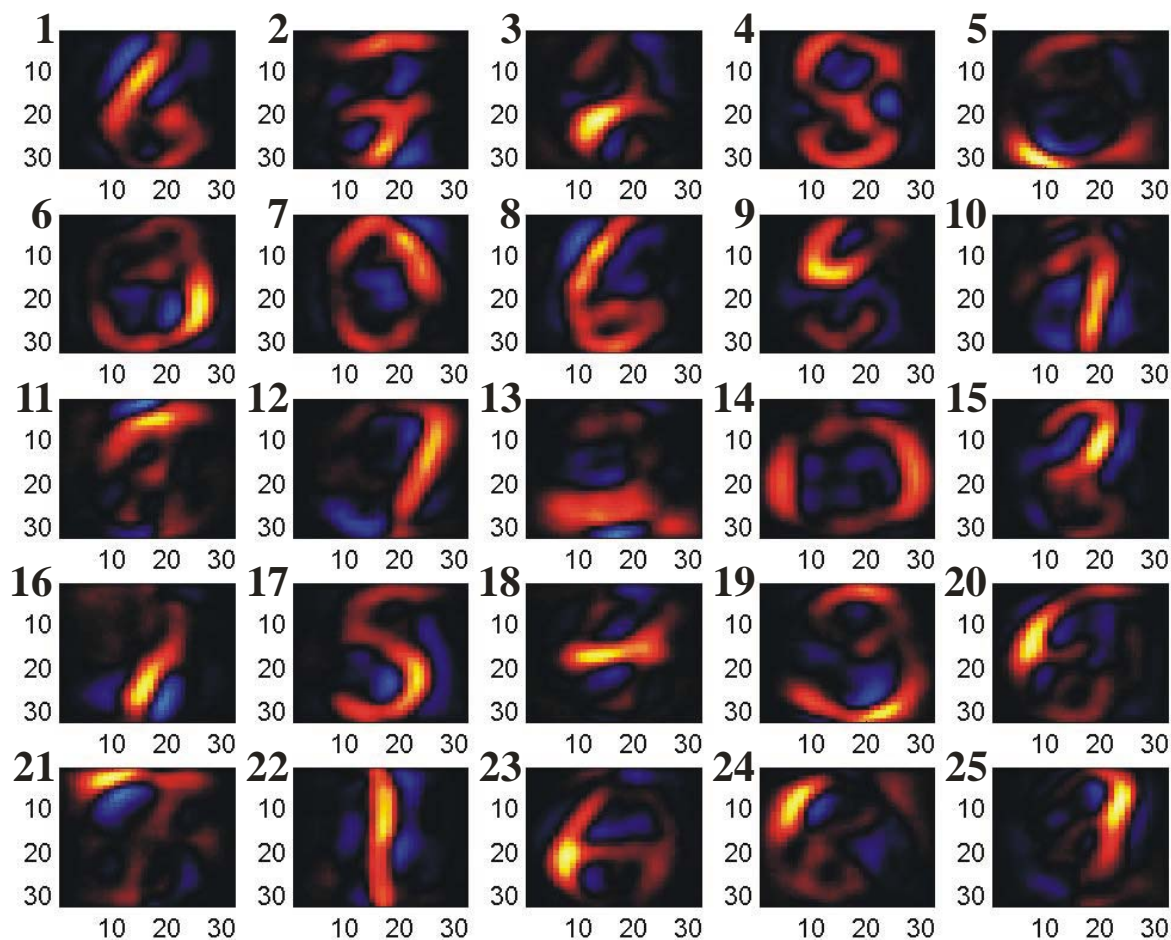
$$n = 16$$

$$\lambda = 0.97$$

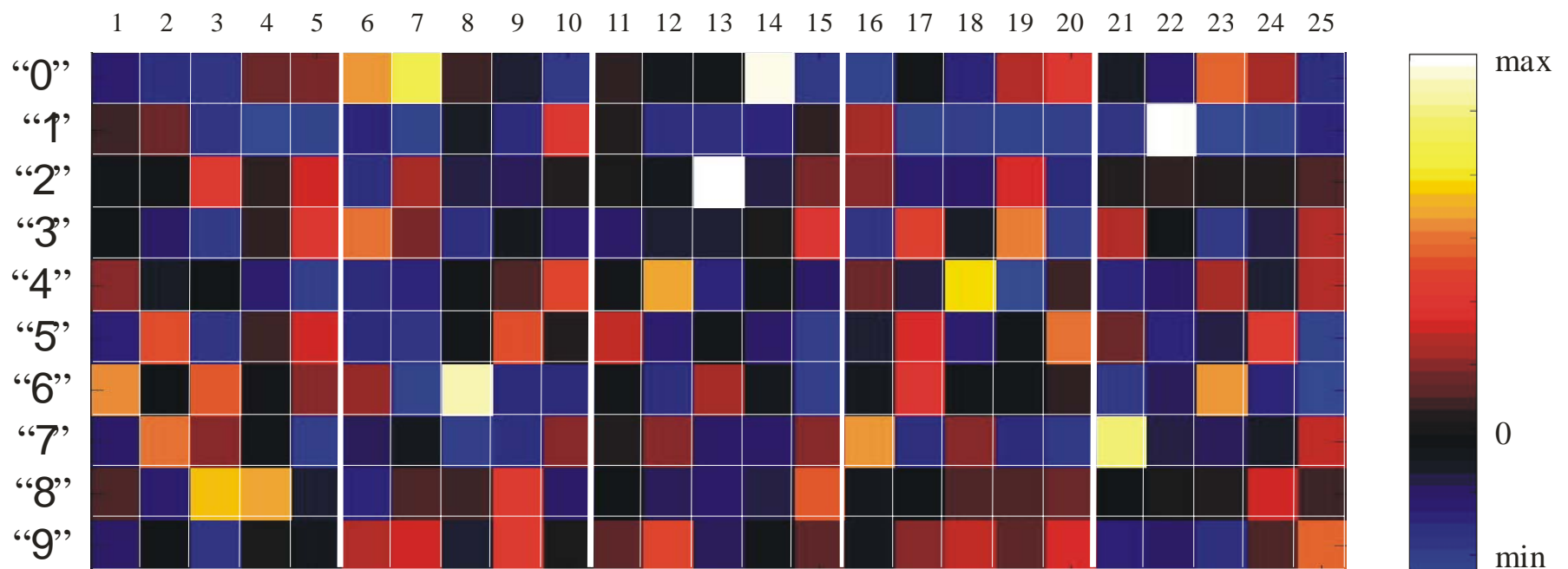
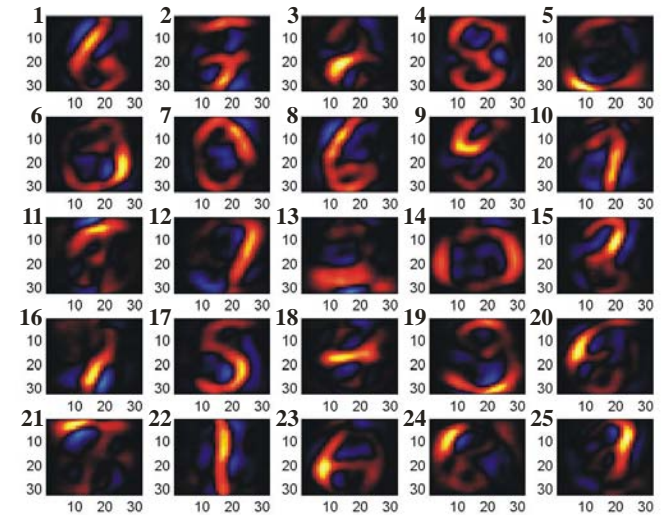
$$\text{ref} = 1$$

## *DEMO*

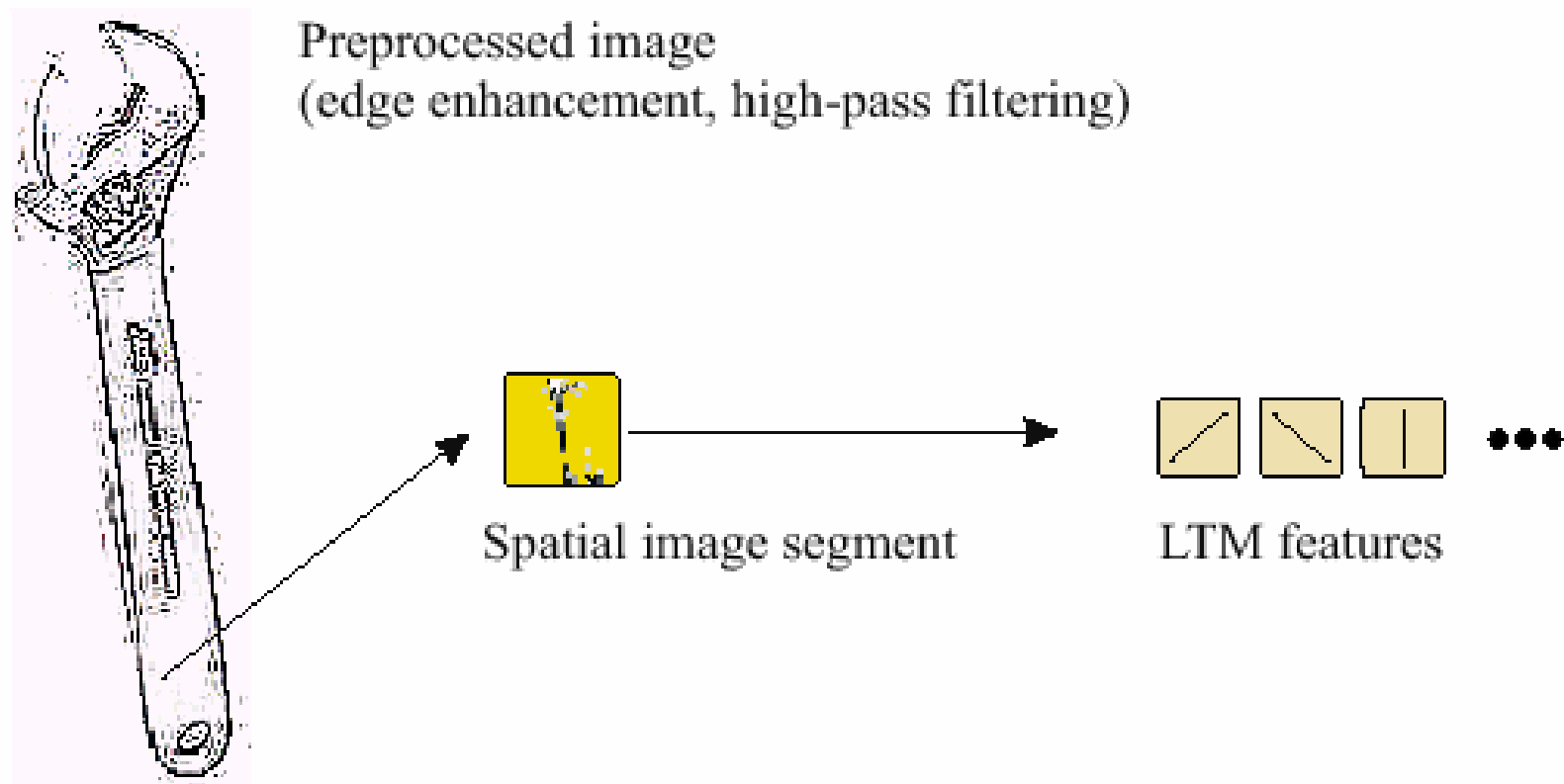
digitfeat.m



- "Work load" becomes distributed
- Correlations between inputs and neuronal activities shown below:



- Visual V1 cortex seems to do this kind of decomposing



# "Loop invariant"

- There are two main structures that dictate the properties of the Hebbian feedback system from different points of view:
  - Hebbian learning (studied above)
  - Feedback (studied now):

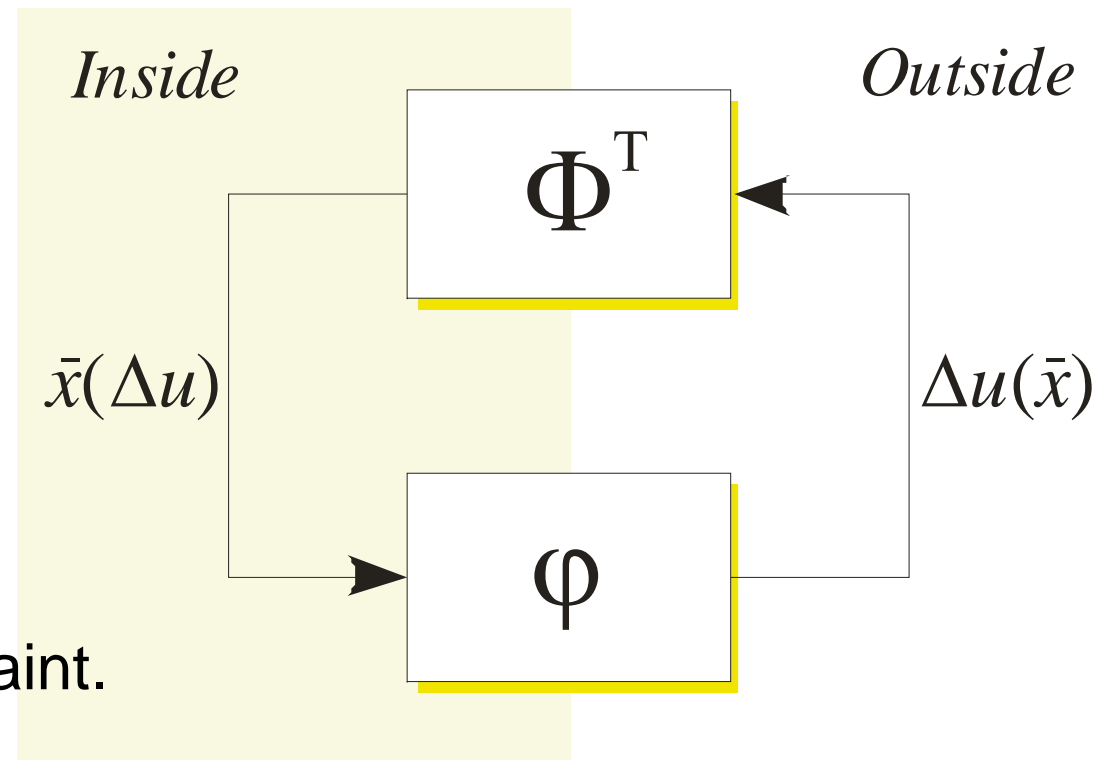
- It must be so that

$$\bar{x} = \Phi^T \varphi \bar{x}$$

or

$$\Phi^T \varphi = I_n$$

- This is a harsh constraint.



# Mapping in terms of data

- Study how the feedback mapping can be characterized.

Because

$$\Delta u = \varphi \bar{x}$$

there holds

$$\mathbb{E} \{ \Delta u \bar{x}^T \} = \varphi \mathbb{E} \{ \bar{x} \bar{x}^T \}$$

or, when manipulating,

$$\varphi = \mathbb{E} \{ \Delta u \bar{x}^T \} \mathbb{E} \{ \bar{x} \bar{x}^T \}^{-1} = \mathbb{E} \{ \bar{x} \Delta u^T \}^T \mathbb{E} \{ \bar{x} \bar{x}^T \}^{-1}$$

- It turns out: To obey  $\Phi^T \varphi = I_n$  feedforward mapping is

$$\Phi^T = \mathbb{E} \{ \bar{x} \bar{x}^T \}^{-1} \mathbb{E} \{ \bar{x} \Delta u^T \}$$

Note:

*Least-squares  
fitting formula!*



# The same derivations – for $\Delta u$ now

- Again – derive the statistical model of balances  $\bar{x}(\Delta u)$
- Assume that dynamics of  $u$  is essentially slower than that of  $x$  and study the covariance properties:

$$\mathbf{E}\{\bar{x}\bar{x}^T\} = \mathbf{E}\{\bar{x}\bar{x}^T\}^{-1} \mathbf{E}\{\bar{x}\Delta u^T\} \mathbf{E}\{\Delta u\Delta u^T\} \mathbf{E}\{\bar{x}\Delta u^T\}^T \mathbf{E}\{\bar{x}\bar{x}^T\}^{-1}$$

or

$$\mathbf{E}\{\bar{x}\bar{x}^T\}^3 = \mathbf{E}\{\bar{x}\Delta u^T\} \mathbf{E}\{\Delta u\Delta u^T\} \mathbf{E}\{\bar{x}\Delta u^T\}^T$$

or

$$\left(\Phi^T \mathbf{E}\{\Delta u\Delta u^T\} \Phi\right)^3 = \Phi^T \mathbf{E}\{\Delta u\Delta u^T\}^3 \Phi \quad n < m$$

- Same PSA properties – now for signals  $\bar{x}$  and  $\Delta u$



- 
- The mapping matrix  $\Phi$  also spans the subspace determined by  $\varphi$  ...
  - Trivial result if no adaptation (however, note nonlinearity!)
  - But combined with the Hebbian learning, the mapping matrices adapt to represent the principal subspace of  $u$   
(Note that this all applies only if there holds  $x \neq 0$ )
  - There are also more fundamental consequences ...
  - Conclusion: Essentially the system is modeling *its own behavior* in the environment, or mapping between  $\bar{x}$  and  $\Delta u$
  - One can see  $E\{\bar{x}_i \Delta u_j\}$  as an **atom of causal information**





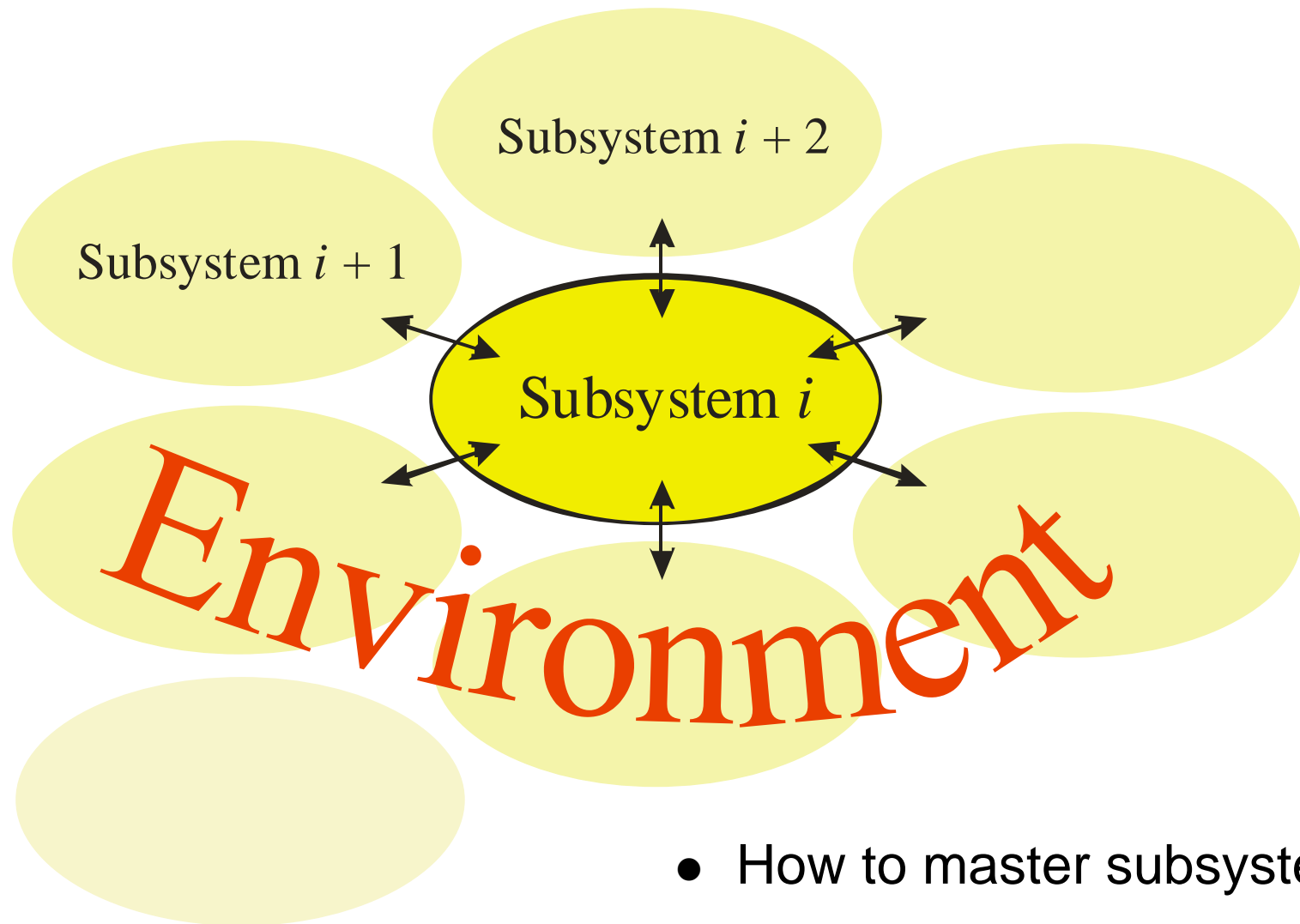
# Towards modeling of causality

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- Age-old observation (Hume): One can only see correlations in data, not causalities
- Another observation (Kant): Human still *for some reason* is capable of constructing causal models
- Hebbian feedback learning:  
Modeling of *results of own actions* in the environment  
(actions being *reactions* to phenomena in the environment)
- Now one implicitly knows what is cause, what is effect
- Learning needs to be of "hands-on" type, otherwise learning (applying explicit anti-Hebbian law) becomes superficial?!



# Yet another elasticity benefit



- How to master subsystems?



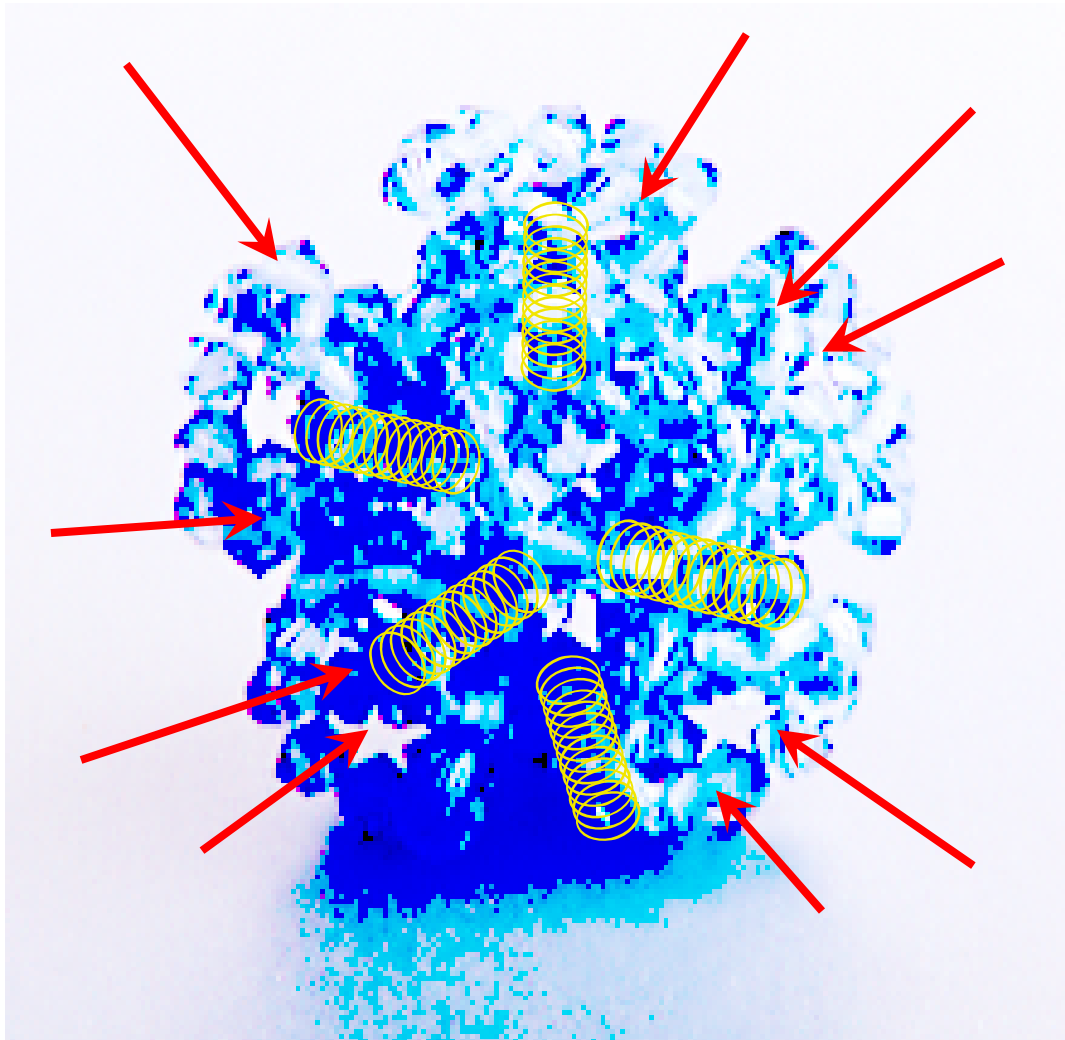
# Analogues rehabilitated

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- When applying linearity, the number of available structures is rather limited – there are more systems than models!
- This idea has been applied routinely: Complicated systems are visualized in terms of structures with the same dynamics
- In the presence of modern simulation tools, this kind of lumped parameter simplifications seem rather outdated ...
- However, in the case of really complicated distributed parameter systems, mechanical analogues may have reincarnation – steel plates are still simple to visualize!
- Another class of analogues (current/voltage rather than force/deformation) can also be constructed:
  - External forces are the loads; the deformation is the voltage drop, and the control action is the increased current



# For mechanical engineers ...

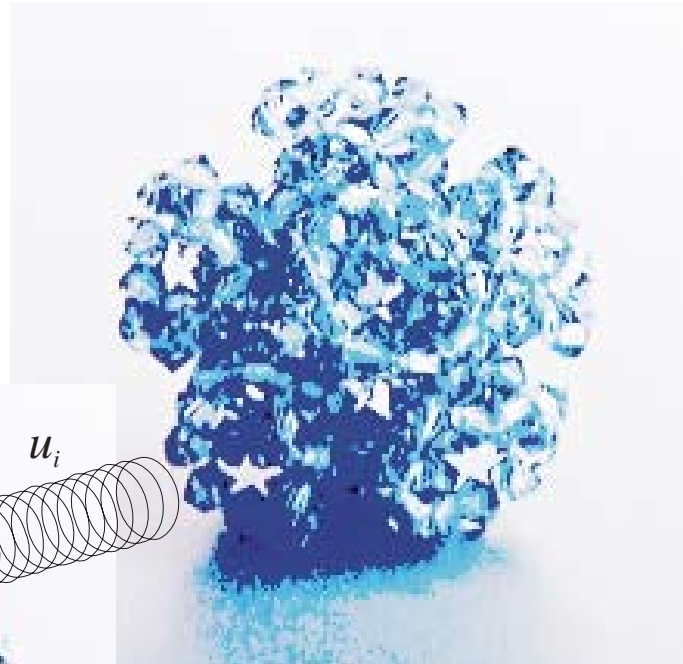
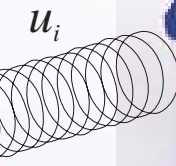
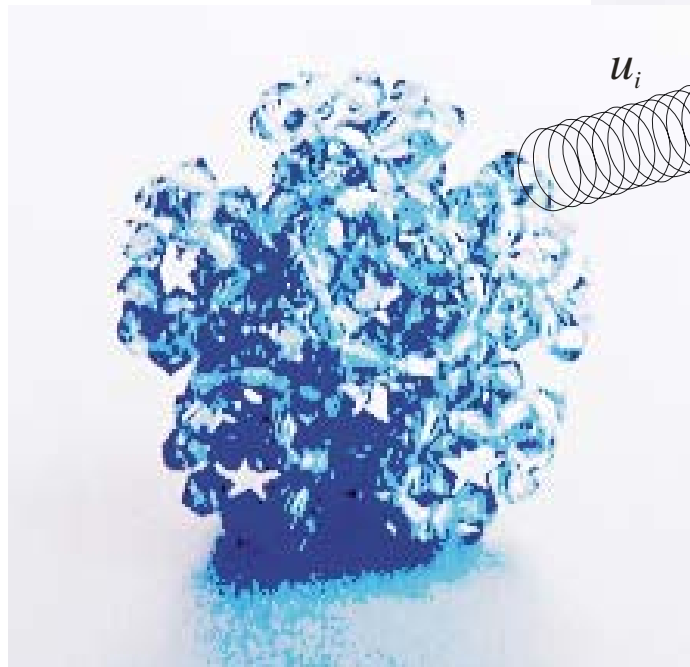


- Assumption: Internal tensions compensate external pressures
- The forces acting on the system cannot all be captured, nor can the interconnections among actions
- *The complexity of the system/environment is projected onto the finite, discrete set of concrete actors*



# ... and for electrical engineers

Cybernetic domain #1



Cybernetic domain #2

- For maximum energy transfer impedances have to match!



# Cybernetics Rules!

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... But what are those rules?



*Cybernetics Group*

*Let us find it out!*

<http://www.control.hut.fi/cybernetics>

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